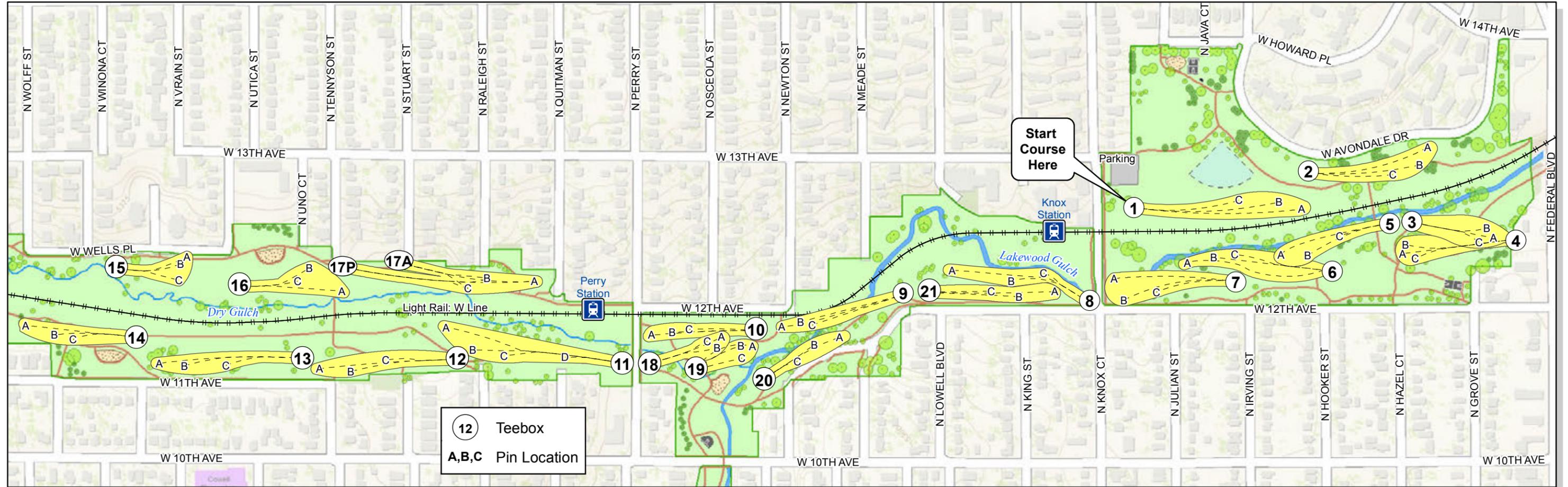


Denver Parks & Recreation Lakewood Dry Gulch Disc Golf Course



The Object of the Game

The object of the game of disc golf is to traverse a course from beginning to end in the fewest throws of the disc. The player who plays the stipulated round in the fewest throws, plus penalty throws, is the winner. Play on each hole begins at the teeing area and ends at the pin.

Basic Rules of Play

- Never throw when players or park users are within range.
- Always give park users the right of way. Be aware of your surroundings.
- Tee throws must be completed within the designated tee pad area.
- The lie is the spot where the players' previous throw came to rest.
- The player's subsequent throw is made from directly behind the lie.
- The player whose disc is furthest from the target throws first.
- Stepping past the lie is permitted during a throw, except within 10 meters of the target.
- A throw that lands out of bounds must be played from the point where the disc was last inbounds with a stroke penalty.
- A hole is completed when your disc comes to rest inside the basket or target.
- Be patient of slower players; allow faster groups to play through.
- Pets must be leashed and please do not litter.
- Stay clear of Lightrail tracks except at designated crossings.

All lengths are measured in feet. Suggested Par: Under 600 feet par 3 Pro & Amateur, Over 600 feet Pro par 4 Amateur par 5

	#1	#2	#3	#4	#5	#6	#7	#8	#9	#10	#11	#12	#13	#14	#15	#16	#17	#18	#19	#20	#21
Pin A	723	630	305	418	500	630	480	581	546	455	776	598	630	477	299	435	A574 P853	352	281	363	562
Pin B	595	485	279	402	400	475	444	320	462	364	659	464	521	351	266	302	A349 P653	324	223	252	407
Pin C	350	340	244	361	370	303	325	206	418	290	511	311	329	270	265	242	A282 P578	287	213	153	287
Pin D											246										

