

What is Disc Golf?

The concept of the game is easier to understand when the term 'Frisbee® golf' is used, but since Frisbee is a registered trademark, we call the game disc golf instead. The game is similar to traditional ball golf. Players use special Frisbees (golf discs) instead of balls and clubs, and throw them at an above-ground target instead of a hole in the ground. There are different types of golf discs used for different purposes, much like ball golfers use different clubs. The object of the game is to throw a golf disc into the target for 'par' or better, i.e., in the fewest number of throws. The target is typically a steel basket over which chains hang, known as a Pole Hole®. The player begins by 'driving' from a designated concrete tee area and continues toward the target, throwing each consecutive shot from the spot where the previous throw has landed. Finally, a successful 'putt' sends the disc into the target, and the hole is completed. The combination of challenges to players, including distance, accuracy, wind, trees, shrubbery, water and terrain changes, offer plenty of action and excitement during the course of a game. Disc golf is enjoyed all year long, and in many types of weather conditions, including snow. Nationally, the growth of disc golf is exploding. The game's governing body, the Professional Disc Golf Association (PDGA), reports an annual 15% growth rate, a total of 3 to 5 million persons who have tried the game, and a 1998 total of 700 U.S. disc golf courses. The statistics also showed a total of nearly 900 courses worldwide, up from 250 in 1990. The Professional Disc Golf Association website is <http://www.pdga.com>. (Photo courtesy John Richard, PDGA)



Disc Golf Rules

General

Disc Golf is played like ball golf using a flying disc. One point is counted each time the disc is thrown and when a penalty is incurred. The object is to acquire the lowest score.

Tee Throws

Tee throws must be completed within or behind the designated tee area.

Lie

The spot on or directly underneath the spot where the previous throw landed.

Throwing Order

After teeing-off, the player whose disc is the farthest away from the hole always throws first. The player with the least amount of throws on the previous hole is the first to tee off on the next hole.

Fairway Throws

Fairway throws must be made with the foot closest to the hole on the lie. The other foot may be no closer to the hole than the lie. A run-up and normal follow-through, after release is allowed.

Putt Throws

Within 3 meters of the pole, a player may not step past the point of his lie in making his putt throw. Falling or jumping putts are not allowed.

Completion of Hole

A disc that comes to rest in the Disc Pole Hole Basket constitutes successful completion of that hole.

Unplayable Lie

Any disc that comes to rest more than 2 meters above the ground is considered an unplayable lie. The disc must be thrown from the new lie on the ground, directly underneath the unplayable lie. (1 throw penalty)

Out of Bounds

A throw that lands out of bounds must be played from the point where the disc went out of bounds. Water hazards and public roads are always out of bounds. On this course the interior of baseball fields are out of bounds. (1 throw penalty)

Course Courtesy

Don't throw until the players ahead of you are out of range.



Goose Lake Park Disc Golf Course

Nine Holes

Hole 1	300 feet
Hole 2	340 feet
Hole 3	275 feet
Hole 4	425 feet
Hole 5	515 feet
Hole 6	360 feet
Hole 7	240 feet
Hole 8	350 feet
Hole 9	305 feet

Total 3,110 feet

Map Key:

- = Hole Tee
- = Goal/Green
- = Paved Path
- △ Caution, water hazards. Play at your own risk



GOOSE LAKE PARK
DISC GOLF COURSE